

Handling Unbounded Loops with ESBMC 1.20

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ESBMC: SMT-based BMC of single- and multi-threaded software

- exploits SMT solvers and their background theories:
 - optimized encodings for pointers, bit operations, unions and arithmetic over- and underflow
 - efficient search methods (non-chronological backtracking, conflict clauses learning)
- supports verifying multi-threaded software that uses pthreads threading library
 - interleaves only at “visible” instructions
 - *lazy exploration* of the reachability tree
 - optional context-bound
- derived from CBMC

ESBMC Verification Support

- built-in properties:
 - arithmetic under- and overflow
 - pointer safety
 - array bounds
 - division by zero
 - memory leaks
 - atomicity and order violations
 - deadlocks
 - data races
- user-specified assertions
(*__ESBMC_assume*, *__ESBMC_assert*)
- built-in scheduling functions (*__ESBMC_atomic_begin*,
__ESBMC_atomic_end, *__ESBMC_yield*)

Differences to ESBMC 1.17

- ESBMC 1.20 is largely a bugfixing release:
 - memory handling
 - internal data structure (replaced CBMC's string-based accessor functions)
 - Z3 encoding (replaced the name equivalence used in the pointer representation)
- improved our pthread-handling and added missing sequence points (pthread join-function)
- produces a smaller number of false results
 - score improvement of more than 25%
 - overall verification time reduced by about 25%

Induction-Based Verification

***k*-induction** checks...

- **base case** (*base_k*): find a counter-example with up to *k* loop unwindings (plain BMC)
- **forward condition** (*fwd_k*): check that *P* holds in all states reachable within *k* unwindings
- **inductive step** (*step_k*): check that whenever *P* holds for *k* unwindings, it also holds after next unwinding
 - havoc state
 - run *k* iterations
 - assume invariant
 - run final iteration

⇒ iterative deepening if inconclusive

The k -induction algorithm

k =initial bound

```
while true do  
  if  $base_k$  then  
    return trace  $s[0..k]$   
  else if  $fwd_k$   
    return true  
  else if  $step_k$  then  
    return true  
  end if  
   $k=k+1$   
end
```

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k =initial bound

while *true* **do**

if $base_k$ **then**

return *trace* $s[0..k]$

else if fwd_k

return *true*

else if $step_k$ **then**

return *true*

end if

$k=k+1$

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inserts unwinding
assumption after
each loop

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havoc variables that
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termination condition

unable to falsify or
prove the property

Running example

Prove that $S_n = \sum_{i=1}^n a = na$ for $n \geq 1$

```
unsigned int nondet_uint();  
int main() {  
    unsigned int i, n=nondet_uint(), sn=0;  
    assume (n>=1);  
    for(i=1; i<=n; i++)  
        sn = sn + a;  
    assert(sn==n*a);  
}
```

Running example: *base case*

Insert an **unwinding assumption** consisting of the termination condition after the loop

- find a counter-example with k loop unwindings

```
unsigned int nondet_uint();  
int main() {  
    unsigned int i, n=nondet_uint(), sn=0;  
    assume (n>=1);  
    for(i=1; i<=n; i++)  
        sn = sn + a;  
    assume(i>n);  
    assert(sn==n*a);  
}
```

Running example: *forward condition*

Insert an **unwinding assertion** consisting of the termination condition after the loop

- check that P holds in all states reachable with k unwindings

```
unsigned int nondet_uint();  
int main() {  
    unsigned int i, n=nondet_uint(), sn=0;  
    assume (n>=1);  
    for(i=1; i<=n; i++)  
        sn = sn + a;  
    assert(i>n);  
    assert(sn==n*a);  
}
```

Running example: *inductive step*

Havoc (only) the variables that occur in the loop's termination and branch conditions

```
unsigned int nondet_uint();  
typedef struct state {  
    unsigned int i, n, sn;  
} statet;  
int main() {  
    unsigned int i, n=nondet_uint(), sn=0, k;  
    assume(n>=1);  
    statet cs, s[n];  
    cs.i=nondet_uint();  
    cs.sn=nondet_uint();  
    cs.n=n;
```

Running example: *inductive step*

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define the type of the program state

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state vector

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    cs.i=nondet_uint();  
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```

define the type of the program state

state vector

explore all possible values implicitly

Running example: *inductive step*

ESBMC is called to verify the assertions where the first arbitrary state is emulated by **nondeterminism**.

```
for(i=1; i<=n; i++) {  
    s[i-1]=cs;  
    sn = sn + a;  
    cs.i=i;  
    cs.sn=sn;  
    cs.n=n;  
    assume(s[i-1]!=cs);  
}  
assume(i>n);  
assert(sn == n*a);  
}
```

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capture the state *cs*
before the iteration

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capture the state *cs*
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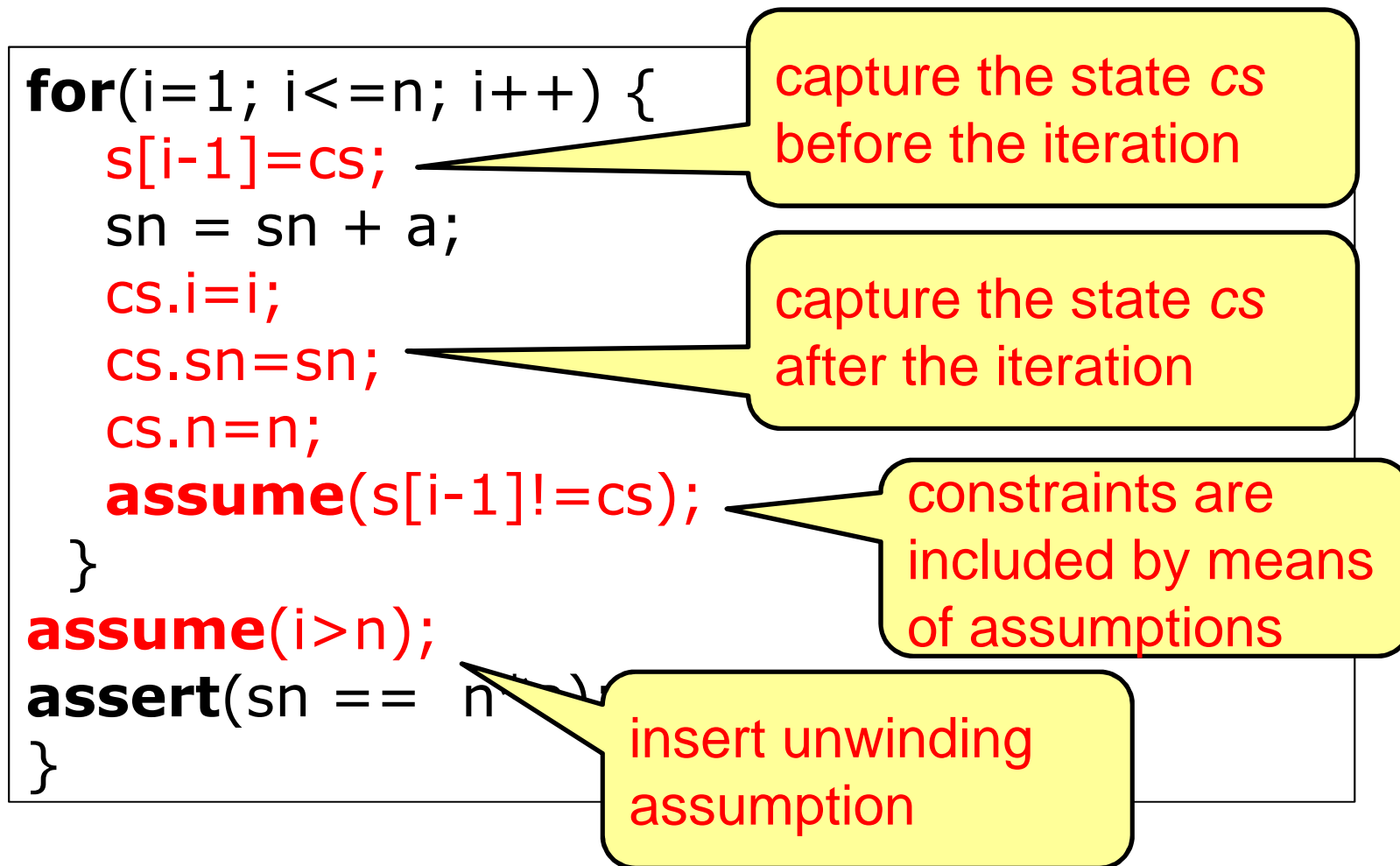
capture the state *cs*
before the iteration

capture the state *cs*
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constraints are
included by means
of assumptions

Running example: *inductive step*

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Strengths:

- robust context-bounded model checker for multi-threaded C code
- combines plain BMC with k -induction
 - k -induction by itself is by far not as strong as plain BMC
 - \Rightarrow although it produced substantially fewer false results

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Weaknesses:

- scalability (like other BMCs...)
 - loop unrolling
 - interleavings
- pointer handling and points-to analysis
 - exposed by excessive typecasts in the CIL-converted code
 - better memory model in progress