

FEDERAL UNIVERSITY OF AMAZONAS  
INSTITUTE OF COMPUTING  
GRADUATE PROGRAM IN COMPUTER SCIENCE



# UNDERSTANDING PROGRAMMING BUGS IN ANSI-C SOFTWARE USING BOUNDED MODEL CHECKING COUNTER-EXAMPLES



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# Agenda

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- 1. Introduction**
- 2. Background**
- 3. Proposed Method**
- 4. Experimental Results**
- 5. Related Work**
- 6. Conclusions and Future Work**



# Software Applications



# Model Checking

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- ✓ In the last few years, we can observe a **trend towards** the application of formal verification techniques to the **implementation level**;
  - ✓ BMCs have gained **popularity** due to their ability to handle the **full semantics** of actual programming languages, and to support the verification of a **rich set of properties**.
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# And what are we proposing? The EZProofC Method

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- ✓ To apply a **software bounded model checker**, in this case ESBMC (Efficient SMT-Based Context-Bounded Model Checker);
  
  - ✓ To verify **critical parts of a software** written in the C programming language;
  
  - ✓ To gather **data to show** the evidence that **failures** might happen.
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# The motivation of this work - EZProofC

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- ✓ Data collected by verification tools is usually **not trivial** to be understood:
    - **Amount of variables;**
    - **Values involved in the counter-example;**
    - **The lack of a standard output to represent the counter-example;**
  - ✓ Our techniques can also be applied to other programming languages like C++ and Java
-

# Agenda

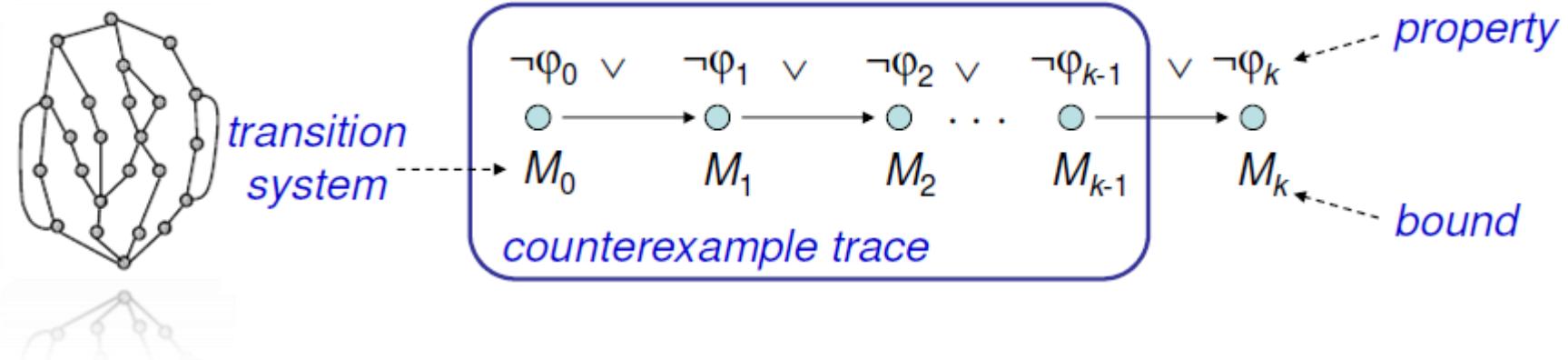
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# Bounded Model Checking

- ✓ The basic idea of BMC is to check (the negation of) a given property at a given depth.



- ✓ Transition system  $M$  unrolled  $k$  times
  - for programs: unroll loops, unfold arrays, ...
- ✓ Translated into verification condition  $\psi$  such that
  - $\psi$  satisfiable iff  $\varphi$  has counterexample of max. depth  $k$ .

# Context-Bounded Model Checking with ESBMC

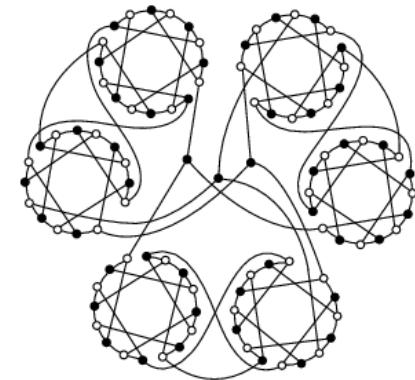
ESBMC is a bounded model checker for embedded ANSI-C software based on SMT (Satisfiability Modulo Theories) solvers, which allows:

- ✓ Out-of-bounds array indexing;
- ✓ Division by zero;
- ✓ Pointers safety
- ✓ Dynamic memory allocation;
- ✓ Data races;
- ✓ Deadlocks;
- ✓ Underflow e Overflow;

# Counter-Example

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- ✓ A counter-example is a trace that shows that a given property does not hold in the model;
  
- ✓ Counter-examples allow the user:
  - i. to analyze the failure;
  - ii. to understand the root of the error;
  - iii. to correct either the specification or the model, in this case, from the property and the program that has been analyzed respectively.



# Agenda

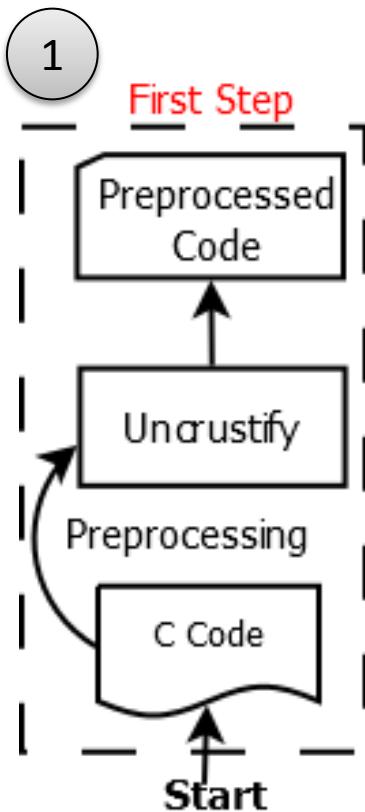
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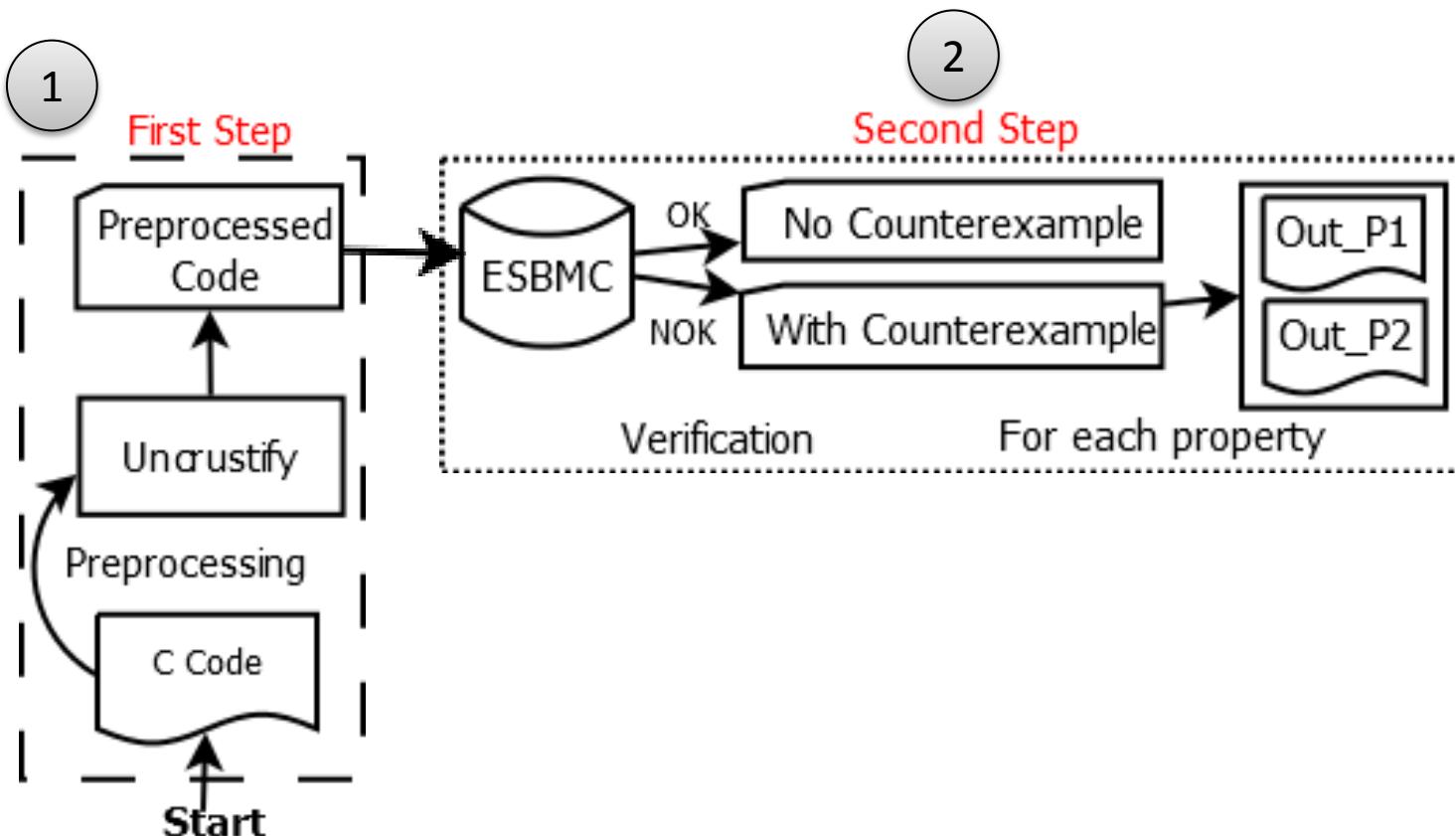
# EZProofC

*“An easy way to demonstrate and verify errors in C code”*



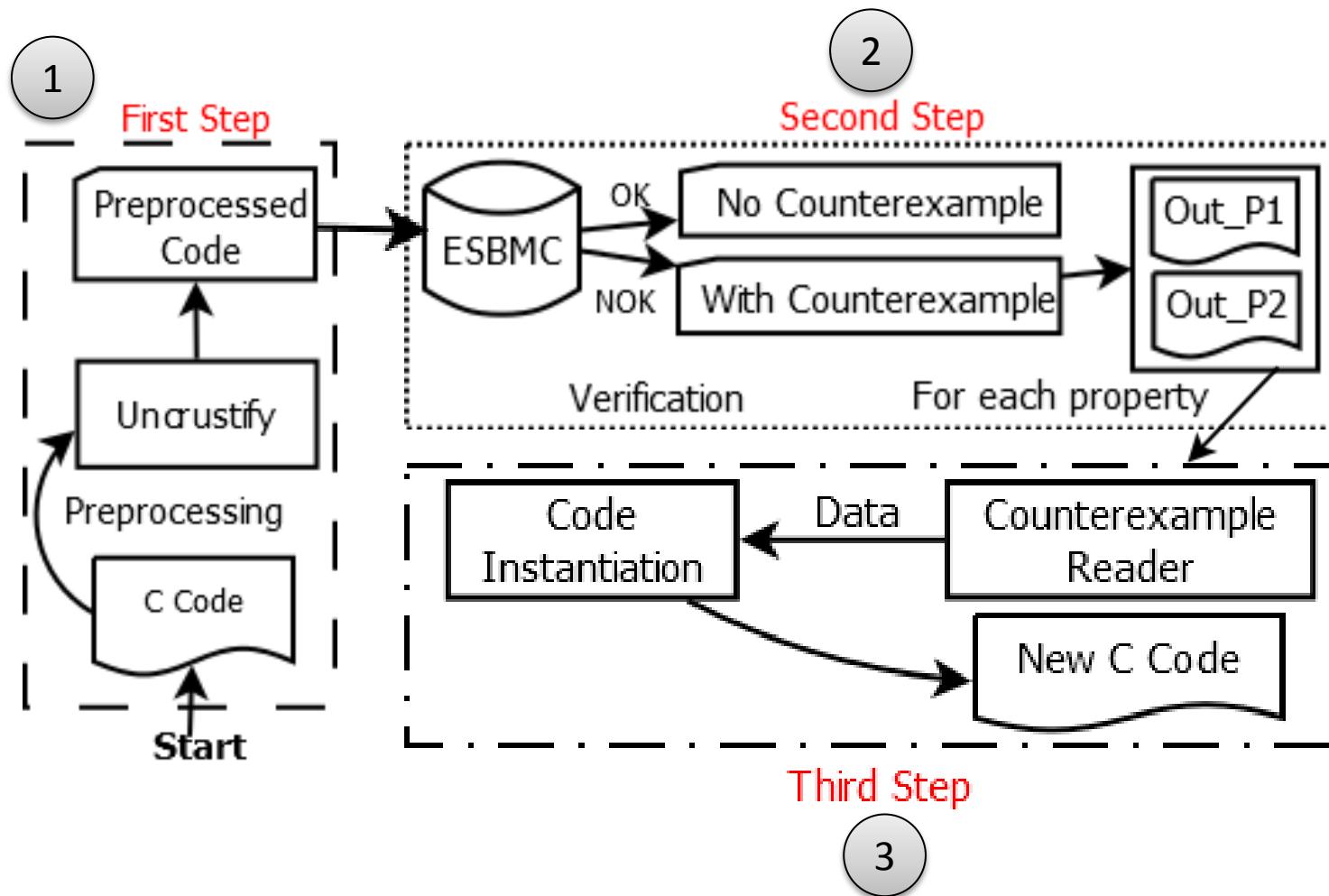
# EZProofC

*“An easy way to demonstrate and verify errors in C code”*



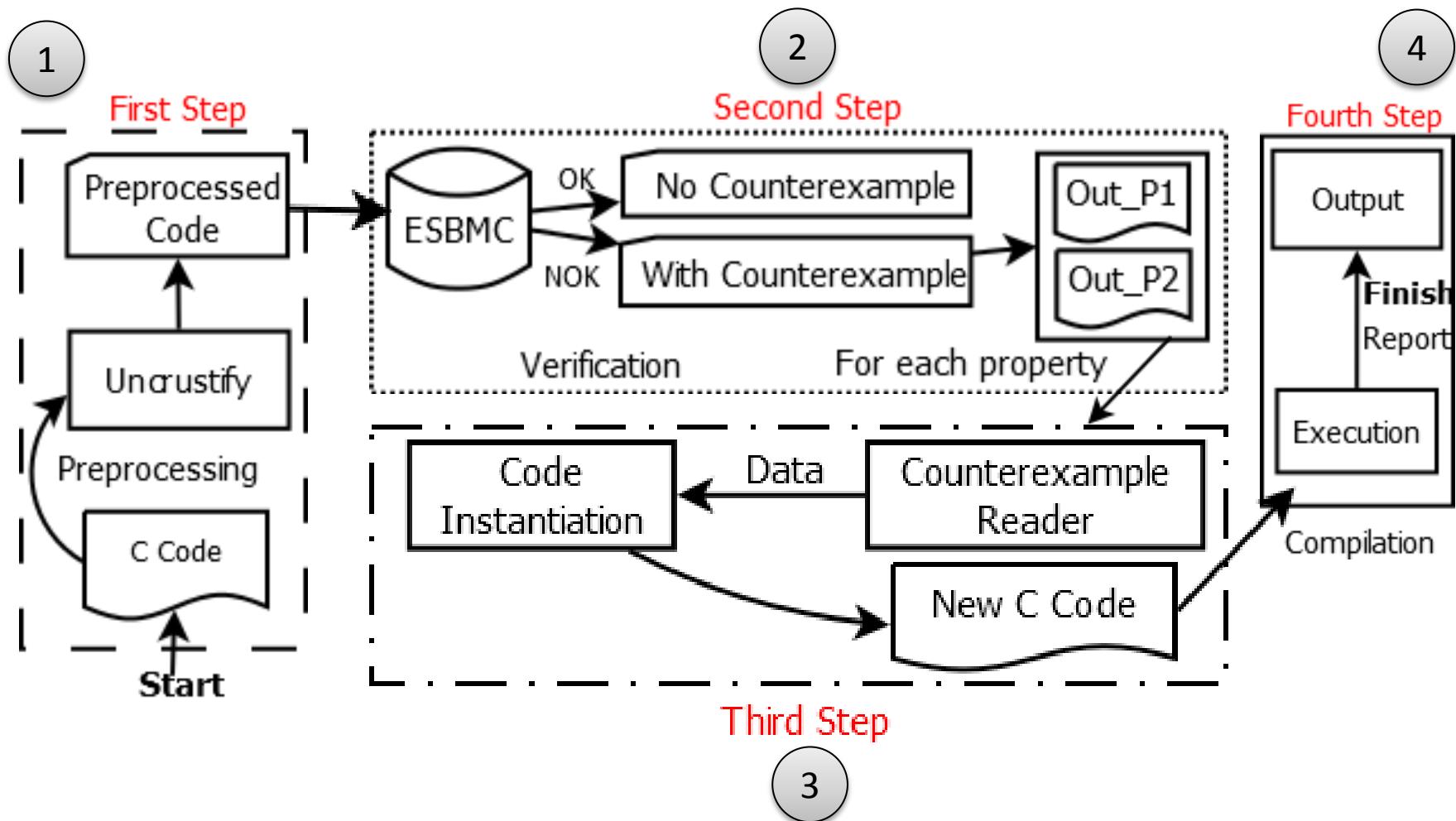
# EZProofC

*“An easy way to demonstrate and verify errors in C code”*



# EZProofC

*“An easy way to demonstrate and verify errors in C code”*



# First Step: Code Preprocessing

UNCRUSTIFY

```
1. #define INSIZE 14
2. int main (void){
3.     unsigned char in[INSIZE+1];
4.     ...
5.     if (c == '-')
6.     {
7.         i=0;
8.         idx_in++;
9.         c = in[idx_in];
10.        while ((`0' <= c) && (c <= `9'))
11.        {
12.            j = c - `0';
13.            i = i * 10 + j;
14.            idx_in++;
15.            c = in[idx_in];
16.        }
17.    }
18. }
```

tTflag\_arr\_two\_loops\_bad.c  
from Verisec benchmark

## Second Step: Model Checking with ESBMC

Counterexample:

(.....)

State 97 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **13** function main thread 0

---

pre\_tTflag\_arr\_two\_loops\_bad::main::1::i=33 (0000000000000000000000000000000100001)

State 98 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **14** function main thread 0

---

pre\_tTflag\_arr\_two\_loops\_bad::main::1::idx\_in=15 (00000000000000000000000000000001111)

State 93 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main thread 0

---

pre\_tTflag\_arr\_two\_loops\_bad::main::1::c=51 (00110011)

Violated property:

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main  
array `in' upper bound  
idx\_in < 15

VERIFICATION FAILED

## Second Step: Model Checking with ESBMC

Counterexample:

(.....)

State 97 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **13** function main thread 0

-----  
pre\_tTflag\_arr\_two\_loops\_bad::main::1::i=33 (0000000000000000000000000000100001)

State 98 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c **line 14** function main thread 0

-----  
pre\_tTflag\_arr\_two\_loops\_bad::main::1::idx\_in=15 (00000000000000000000000000001111)

State 93 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main thread 0

-----  
pre\_tTflag\_arr\_two\_loops\_bad::main::1::c=51 (00110011)

Violated property:

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main  
array `in' upper bound  
 $idx\_in < 15$

The line number

VERIFICATION FAILED

# Second Step: Model Checking with ESBMC

Counterexample:

The variables involved

The line number

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **13** function main thread 0

pre\_tTflag\_arr\_two\_loops\_bad::main::1::i=33 (0000000000000000000000000000100001)

State 98 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c **line 14** function main thread 0

pre\_tTflag\_arr\_two\_loops\_bad::main::1::idx\_in=15 (00000000000000000000000000001111)

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Violated property:

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main  
array `in' upper bound  
 $idx\_in < 15$

VERIFICATION FAILED

# Second Step: Model Checking with ESBMC

Counterexample:

The variables involved

The line number

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **13** function main thread 0

pre\_tTflag\_arr\_two\_loops\_bad::main::1::i=33 (0000000000000000000000000000100001)

State 98 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c **line 14** function main thread 0

pre\_tTflag\_arr\_two\_loops\_bad::main::1::idx\_in=15 (00000000000000000000000000001111)

State 93 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main

pre\_tTflag\_arr\_two\_loops\_bad::main::1::c=51 (00110011)

The specific value for variable

Violated property:

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main  
array `in' upper bound  
 $idx\_in < 15$

VERIFICATION FAILED

# Second Step: Model Checking with ESBMC

Counterexample:

The variables involved

The line number

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **13** function main thread 0

pre\_tTflag\_arr\_two\_loops\_bad::main::1::i=33 (0000000000000000000000000000100001)

State 98 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c **line 14** function main thread 0

pre\_tTflag\_arr\_two\_loops\_bad::main::1::idx\_in=15 (00000000000000000000000000001111)

State 93 file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main thread 0

pre\_tTflag\_arr\_two\_loops\_bad::main::1::c=51 (00110011)

The specific value for variable

Violated property:

file ccode.pre/pre\_tTflag\_arr\_two\_loops\_bad.c line **15** function main  
array `in' upper bound  
idx\_in < 15

Violated Property

VERIFICATION FAILED

## Second Step: Model Checking with ESBMC

```
1. #define INSIZE 14
2. int main (void){
3.     unsigned char in[INSIZE+1];
4.     ...
5.     if (c == '-')
6.     {
7.         i=0;
8.         idx_in++;
9.         c = in[idx_in];
10.        while ((`0' <= c) && (c <= `9'))
11.        {
12.            j = c - `0';
13.            i = i * 10 + j;
14.            idx_in++;
15.            c = in[idx_in];
16.        }
17.    }
18. }
```

Property "*idx\_in < 15*" that has been violated

## Second Step: Model Checking with ESBMC

```
1. #define INSIZE 14
2. int main (void){
3.     unsigned char in[INSIZE+1];
4.     ...
5.     if (c == '-')
6.     {
7.         i=0;
8.         idx_in++;
9.         c = in[idx_in];
10.        while ((`0' <= c) && (c <= `9'))
11.        {
12.            j = c - `0';
13.            i = i * 10 + j;
14.            idx_in++;
15.            c = in[idx_in];
16.        }
17.    }
18. }
```

Define the BOUND  
[0 .. 14]

Property "*idx\_in < 15*" that has been violated

## Second Step: Model Checking with ESBMC

```

1. #define INSIZE 14
2. int main (void){
3.     unsigned char in[INSIZE+1];
4.     ...
5.     if (c == '-')
6.     {
7.         i=0;
8.         idx_in++;
9.         c = in[idx_in];
10.        while ((`0' <= c) && (c <= `9'))
11.        {
12.            j = c - `0';
13.            i = i * 10 + j;
14.            idx_in++;
15.            c = in[idx_in];
16.        }
17.    }
18. }
```

Define the BOUND  
[0 .. 14]

Loop doesn't  
control the value of  
the variable

Property "*idx\_in < 15*" that has  
been violated

## Third Step: Code Instantiation

1. **Input:** Code, CE\_Out
2. **Output:** New\_instanced\_code.c
- 3.
4. **BEGIN**
5.     **Analysis** The counter-example (CE\_Out) and C program to collect several pieces of information
- 6.
7.     **FOREACH** line from the C program
8.         **IF** the line number identified (counter-example) is equal to the line number of the C program
- 9.
10.         **IF** the violated property is in a set of specific cases
11.             **Apply** a Trigger for a specific case
12.             **Generate and write** a new line using variable values from counter-example
- 13.
14.             **ELSE** Generate and write a new line using variable values from counter-example
- 15.
16.             **ELSE** Write the line from the C program
17. **END**

The runtime complexity is  
 $O(n + m)$

## Third Step: Code Instantiation

1. **Input:** Code, CE\_Out
2. **Output:** New\_instanced\_code.c
- 3.
4. **BEGIN**
5.     **Analysis** The counter-example (CE\_Out) and C program to collect several pieces of information
- 6.
7.     **FOREACH** line from the C program
8.         **IF** the line number identified (counter-example) is equal to the line number of the C program
9.             **line = 14, var =idx\_in and value = 15**
10.         **IF** the violated property is in a
11.             **Apply** a Trigger for a specific case
12.             **Generate and write** a new line using variable values from counter-example
- 13.
14.             **ELSE** Generate and write a new line using variable values from counter-example
- 15.
16.             **ELSE** Write the line from the C program
17. **END**

FIRST PHASE: Collect several pieces of information

## Third Step: Code Instantiation

1. **Input:** Code, CE\_Out
2. **Output:** New\_instanced\_code.c
- 3.
4. **BEGIN**
5.     **Analysis** The counter-example (CE\_Out) and C program to collect several pieces of information
- 6.
7.     **FOREACH** line from the C program
  8.         **IF** the line number identified (counter-example) is equal to the line number of the C program
  9.         **IF** the violated property is in a set of specific cases
    11.             **Apply** a Trigger for a specific case
    12.             **Generate and write** a new line using variable values from counter-example
    13.             **ELSE** Generate and write a new line using variable values from counter-example
    14.             **ELSE** Write the line from the C program
  - 15.
  - 16.
  17.     **END**

SECOND PHASE: Generate a new instanced code

## Third Step: Code Instantiation

1. Input: Code, CE\_Out  
2. Output: New\_instanced\_code.c

It makes a copy and replaces variables assignments

4. BEGIN

5. Analysis The counter-example (CE\_Out) and C program to collect several pieces of information

7. FOREACH line from the C program

8. IF the line number identified (counter-example) is equal to the line number of the C program

10. IF the violation is found

11.     CE: line = 14, var = idx\_in and value = 15

12.     Append to the new code

13.     Generate and write a new line using variable values from counter-example

14. ELSE Generate and write a new line using variable values from counter-example

15. ELSE Write the line from the C program

17. END

## Third Step: Code Instantiation

1. Input: Code, CE\_Out
2. Output: New\_instanced\_code.c
- 3.
4. **BEGIN**
5.     Analysis The counter-example (CE\_Out) and C program to collect several pieces of information
- 6.
7.     **FOREACH** line from the C program     **Assert(idx\_in < 15);**
8.         **IF** the line number identified (counter-example) is equal to the line number of the C program
- 9.
10.         **IF** the violated property is in a set of specific cases
11.             **Apply** a Trigger for a specific case
12.             **Generate and write** a new line using variable values from counter-example
- 13.
14.             **ELSE** Generate and write a new line using variable values from counter-example
- 15.
16.             **ELSE** Write the line from the C program
17. **END**

**UPPER BOUND**

**Assert(idx\_in < 15);**

## Third Step: Code Instantiation

```
1. #define INSIZE 14
2. int main (void){
3.     unsigned char in[INSIZE+1];
4.     ...
5.     if (c == `-' )
6.     {
7.         i=0;
8.         idx_in= 9 ; //<- by EZProofC
9.         c =48 ; //<- by EZProofC
10.        while ((`0' <= c) && (c <= `9'))
11.        {
12.            j =3 ; //<- by EZProofC
13.            i =33 ; //<- by EZProofC
14.            idx_in= 15 ; //<- by EZProofC
15.            assert(idx_in<15); //<- by EZProofC
16.            c =51 ; //<- by EZProofC
17.        }
18.    }
19. }
```

Directly from the counter-example



# Fourth Step: Code execution and confirmation of errors

Module	Result of the Execution
newz_tTflag_arr_two_loops_bad.c	Line:15:main:Assertion & 'idx_in<15' failed. Aborted
<p>Counterexample:</p> <pre>(.....) State 97 file ccode.pre/pre_tTflag_arr_two_loops_bad.c line <b>13</b> function main thread 0 ----- pre_tTflag_arr_two_loops_bad::main::1::i=33 (0000000000000000000000000000000100001)  State 98 file ccode.pre/pre_tTflag_arr_two_loops_bad.c line <b>14</b> function main thread 0 ----- pre_tTflag_arr_two_loops_bad::main::1::idx_in=15 (00000000000000000000000000000001111)  State 93 file ccode.pre/pre_tTflag_arr_two_loops_bad.c line <b>15</b> function main thread 0 ----- pre_tTflag_arr_two_loops_bad::main::1::c=51 (00110011)  Violated property: file ccode.pre/pre_tTflag_arr_two_loops_bad.c line <b>15</b> function main array `in` upper bound idx_in &lt; 15</pre> <p>VERIFICATION FAILED</p>	

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# Planning and Design the Experiments

In order to evaluate the proposed method:

- ✓ We considered **211** ANSI-C programs
- ✓ Six different ANSI-C programs benchmarks:  
EUREKA, SNU, WCET, NEC, Siemens (SIR) and CBMC  
(C bounded model checker) tutorial.

During this empirical evaluation:

- (1)** Application of the EZProofC method;
- (2)** Application of the tool Frama-C with value analysis plug-in  
**frama-c -val <file.c>**
- (3)** Application of the tool Frama-C with the plug-in Jessie  
**frama-c -jessie -jessie-atp=z3 <file.c>**

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C		EZProofC/ESBMC					SC and SW
			#W	TW	#P	TC	TV	#V	CE	
1	bf5_20.c	49	6	<1s	33	<1s	<60s	0	-	0
2	bubble_sort1_13.c	51	2	<1s	25	<1s	<15s	0	-	0
3	fibonacci1_13.c	25	1	<1s	1	<1s	<1s	0	-	0
4	init_sel_sort1_13.c	54	2	<1s	25	<1s	<15s	0	-	0
5	minmax1_13.c	19	6	<1s	9	<1s	<3s	0	-	0
6	n_k_gray_codes1_13.c	45	36	<1s	22	<1s	<120s	0	-	11
7	prim4_8.c	79	12	<1s	30	<1s	<60s	0	-	3
8	selection_sort1_13.c	54	2	<1s	25	<1s	<15s	0	-	0
9	crc_det.c	125	1	<1s	15	<1s	≈840s	0	-	1
10	cnt_nondet.c	139	0	<1s	16	<1s	<60s	0	-	0
11	minmax_unsafe1_13.c	19	6	<1s	9	<1s	<4s	1	16	0
12	no_init_bubble_sort_safe1_13.c	25	2	<1s	14	<1s	<7s	1	32	1
13	no_init_sel_sort1_13.c	41	5	<1s	25	<1s	<15s	12	144	3
14	no_init_sel_sort_safe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3
15	no_init_sel_sort_unsafe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3
16	strcmp1_13.c	15	4	<1s	6	<1s	≈14400s	3	80	0
17	sum1_13.c	21	1	<1s	1	<1s	<1s	1	48	0
18	sum_array1_13.c	11	1	<1s	7	<1s	<3s	1	8	0
19	D_CBMC_assert_unsafy.c	15	4	<1s	1	<1s	<1s	1	24	0
20	D_CBMC_bound_array.c	16	2	<1s	10	<1s	<10s	1	30	1
21	D_CBMC_division_by_zero.c	32	3	<1s	1	<1s	<1s	1	24	1
22	ex26.c	29	4	<1s	8	<1s	≈420s	2	1236	1
23	select_det.c	122	3	<1s	39	<1s	≈14400s	3	40	1
24	Siemens_print_tokens2.c	508	90	<1s	51	<1s	≈18000s	1	3344	34

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C		EZProofC/ESBMC				SC and SW	
			#W	TW	#P	TC	TV	#V		
	C Program name	LOC								

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C		EZProofC/ESBMC				SC and SW	
			#W	TW	#P	TC	TV	#V		

Number of Warnings

Execution time of Frama-C  
with Value Analysis plug-in

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C		EZProofC/ESBMC				SC and SW					
			#W	TW	#P	TC	TV	#V						
Number of Properties														
Time - Properties Identification														

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C		EZProofC/ESBMC				SC and SW	
			#W	TW	#P	TC	TV	#V	CE	

The diagram consists of three red callout boxes pointing towards the right side of the table. The top-left box points to the 'TV' column, labeled 'Time spent by ESBMC'. The top-right box points to the '#V' column, labeled 'Counterexample LOC'. The bottom box points to the 'CE' column, labeled 'Violated Properties'.

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C		EZProofC/ESBMC				SC and SW	
			#W	TW	#P	TC	TV	#V	CE	

Claims in common between  
EZProofC and Frama-C

EZProofC tool are available at :

<https://sites.google.com/site/ezproofc/>

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C		EZProofC/ESBMC				SC and SW	
			#W	TW	#P	TC	TV	#V		
1	bf5_20.c	49	6	<1s	33	<1s	<60s	0	-	0
2	bubble_sort1_13.c	51	2	<1s	25	<1s	<15s	0	-	0
3	fibonacci1_13.c	25	1	<1s	1	<1s	<1s	0	-	0
4	init_sel_sort1_13.c	54	2	<1s	25	<1s	<15s	0	-	0
5	minmax1_13.c	19	6	<1s	9	<1s	<3s	0	-	0
6	n_k_gray_codes1_13.c	45	36	<1s	22	<1s	<120s	0	-	11
7	prim4_8.c	79	12	<1s	30	<1s	<60s	0	-	3
8	selection_sort1_13.c	54	2	<1s	25	<1s	<15s	0	-	0
9	crc_det.c	125	1	<1s	15	<1s	≈840s	0	-	1
10	cnt_nondet.c	139	0	<1s	16	<1s	<60s	0	-	0

EZProofC did not find any violated property

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C				EZProofC/ESBMC				SC and SW
			#W	TW	#P	TC	TV	#V	CE		
11	minmax_unsafe1_13.c	19	6	<1s	9	<1s	<4s	1	16	0	
12	no_init_bubble_sort_safe1_13.c	25	2	<1s	14	<1s	<7s	1	32	1	
13	no_init_sel_sort1_13.c	41	5	<1s	25	<1s	<15s	12	144	3	
14	no_init_sel_sort_safe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
15	no_init_sel_sort_unsafe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
16	strcmp1_13.c	15	4	<1s	6	<1s	≈14400s	3	80	0	
17	sum1_13.c	21	1	<1s	1	<1s	<1s	1	48	0	
18	sum_array1_13.c	11	1	<1s	7	<1s	<3s	1	8	0	
19	D_CBMC_assert_unsafy.c	15	4	<1s	1	<1s	<1s	1	24	0	
20	D_CBMC_bound_array.c	16	2	<1s	10	<1s	<10s	1	30	1	
21	D_CBMC_division_by_zero.c	32	3	<1s	1	<1s	<1s	1	24	1	
22	ex26.c	29	4	<1s	8	<1s	≈420s	2	1236	1	
23	select_det.c	122	3	<1s	39	<1s	≈14400s	3	40	1	
24	Siemens_print_tokens2.c	508	90	<1s	51	<1s	≈18000s	1	3344	34	

All possible scenarios in terms of LOC???

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C				EZProofC/ESBMC				SC and SW
			#W	TW	#P	TC	TV	#V	CE		
11	minmax_unsafe1_13.c	19	6	<1s	9	<1s	<4s	1	16	0	
12	no_init_bubble_sort_safe1_13.c	25	2	<1s	14	<1s	<7s	1	32	1	
13	no_init_sel_sort1_13.c	41	5	<1s	25	<1s	<15s	12	144	3	
14	no_init_sel_sort_safe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
15	no_init_sel_sort_unsafe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
16	strcmp1_13.c	15	4	<1s	6	<1s	≈14400s	3	80	0	
17	sum1_13.c	21	1	<1s	1	<1s	<1s	1	48	0	
18	sum_array1_13.c	11	1	<1s	7	<1s	<3s	1	8	0	
19	D_CBMC_assert_unsafy.c	15	4	<1s	1	<1s	<1s	1	24	0	
20	D_CBMC_bound_array.c	16	2	<1s	10	<1s	<10s	1	30	1	
21	D_CBMC_division_by_zero.c	32	3	<1s	1	<1s	<1s	1	24	1	
22	ex26.c	29	4	<1s	8	<1s	≈420s	2	1236	1	
23	select_det.c	122	3	<1s	39	<1s	≈14400s	3	40	1	
24	Siemens_print_tokens2.c	508	90	<1s	51	<1s	≈18000s	1	3344	34	

Frama-C X EZProofC

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C				EZProofC/ESBMC				SC and SW
			#W	TW	#P	TC	TV	#V	CE		
11	minmax_unsafe1_13.c	19	6	<1s	9	<1s	<4s	1	16	0	
12	no_init_bubble_sort_safe1_13.c	25	2	<1s	14	<1s	<7s	1	32	1	
13	no_init_sel_sort1_13.c	41	5	<1s	25	<1s	<15s	12	144	3	
14	no_init_sel_sort_safe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
15	no_init_sel_sort_unsafe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
16	strcmp1_13.c	15	4	<1s	6	<1s	≈14400s	3	80	0	
17	sum1_13.c	21	1	<1s	1	<1s	<1s	1	48	0	
18	sum_array1_13.c	11	1	<1s	7	<1s	<3s	1	8	0	
19	D_CBMC_assert_unsafy.c	15	4	<1s	1	<1s	<1s	1	24	0	
20	D_CBMC_bound_array.c	16	2	<1s	10	<1s	<10s	1	30	1	
21	D_CBMC_division_by_zero.c	32	3	<1s	1	<1s	<1s	1	24	1	
22	ex26.c	29	4	<1s	8	<1s	≈420s	2	1236	1	
23	select_det.c	122	3	<1s	39	<1s	≈14400s	3	40	1	
24	Siemens_print_tokens2.c	508	90	<1s	51	<1s	≈18000s	1	3344	34	

Frama-C X EZProofC

Why??  
 Values Analysis plug-in

# Experiment's Execution and Results Analysis

ID	Module	#L	Frama-C				EZProofC/ESBMC				SC and SW
			#W	TW	#P	TC	TV	#V	CE		
11	minmax_unsafe1_13.c	19	6	<1s	9	<1s	<4s	1	16	0	
12	no_init_bubble_sort_safe1_13.c	25	2	<1s	14	<1s	<7s	1	32	1	
13	no_init_sel_sort1_13.c	41	5	<1s	25	<1s	<15s	12	144	3	
14	no_init_sel_sort_safe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
15	no_init_sel_sort_unsafe1_13.c	28	5	<1s	14	<1s	<7s	1	32	3	
16	strcmp1_13.c	15	4	<1s	6	<1s	≈14400s	3	80	0	
17	sum1_13.c	21	1	<1s	1	<1s	<1s	1	48	0	
18	sum_array1_13.c	11	1	<1s	7	<1s	<3s	1	8	0	
19	D_CBMC_assert_unsafy.c	15	4	<1s	1	<1s	<1s	1	24	0	
20	D_CBMC_bound_array.c	16	2	<1s	10	<1s	<10s	1	30	1	
21	D_CBMC_division_by_zero.c	32	3	<1s	1	<1s	<1s	1	24	1	
22	ex26.c	29	4	<1s	8	<1s	≈420s	2	1236	1	
23	select_det.c	122	3	<1s	39	<1s	≈14400s	3	40	1	
24	Siemens_print_tokens2.c	508	90	<1s	51	<1s	≈18000s	1	3344	34	

Jessie plug-in??

Frama-C X EZProofC

Why??  
Values Analysis plug-in

# Agenda

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- 1. Introduction**
- 2. Background**
- 3. Proposed Method**
- 4. Experimental Results**
- 5. Related Work**
- 6. Conclusions and Future Work**



## Related Work

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- ✓ Ji et al.: **Design and Implementation of Retargetable Software Debugger Based on GDB.** In: Intl. Conf. on Convergence and Hybrid Information Technology (CHIT). 2008.
  - Fixed entry values X Tests exhaustively
  
- ✓ Taghdiri, M.: **Inferring Specifications to Detect Errors in Code.** In: Intl. Conf. on Automated Software Engineering (ASE). 2004.
  - SAT solver X SMT solver
  - Drawback: Solving only structural properties (constrain configuration)

## Related Work

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- ✓ Cousot et al.: **The ASTRÉE analyzer**. In: Programming Languages and Systems (PLS). 2005.
  - Analyzes structured C programs, **BUT without** dynamic memory allocation and recursion
  - EZProofC provides support for structures **not supported** by Astrée

# Agenda

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- 1. Introduction**
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# Conclusions and Future Work

## Proposed Method

- ✓ To help developers **not familiar** with formal verification techniques (find failures);
- ✓ EZProofC is a completely automatic method that **does not need to write specifications**;
- ✓ The experimental results have shown to be very effective over publicly available benchmarks;

# Conclusions and Future Work

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## Future Work

- ✓ Verification with simplifications in the model (e.g. **function-by-function verification**);
  - ✓ We intend to extend our experiments to **evaluate the usability** of the proposed method;
  - ✓ We also plan to adapt the proposed method to use **other model checkers** (Blast and Java PathFinder) that rely on other abstraction techniques.
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# Questions ??



**Thank you for your  
attention!**

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